

Chris Goss

Founder and CTO ionoco

Chris Goss is the founder and CTO of ionoco, a UK based company specialising in the provision of the technology behind many of today's game shows. Over the last 25 years, Chris has built up a huge wealth of experience in the production of game shows both in England and around the world. In more recent years he was responsible for the creation of and rollout of the computer systems for *Who Wants to be a Millionaire* in to 40 or 50 countries, as well as shows such as *The Weakest Link*, *Test The Nation*, *Deal or No Deal* and *1 Versus 100*. He designs both the hardware systems and the game play applications that enable the shows to work – the generation of graphics, the control of studio effects such as lighting and audio, the scoring, the question databases and so on. Every game show has different requirements and he and his company have experience second to none in finding the solutions to these requirements. As well as producing shows in England, the company specialises in packaging these formats in to a system that can be easily rolled out to a foreign country and be up and running in a week or less. This allows a format owner to distribute their format knowing that the system to make it work in studio is already in place, and it enables them to keep a better control of the look and feel of these shows.



ionoco

ionoco is a company recently formed from the merging of G Graphics, Randomaker and TV 2 Go. It is a major technology and creative force in the worldwide broadcast, lottery and gaming markets. It offers stunning and sophisticated graphics, control and game systems for TV programmes, TV games, broadcasters and channels. The company has over 25 years of experience in these fields and has worked on shows such as *Millionaire*, *The Weakest Link*, *Deal or No Deal*, *1 Versus 100* and many others.



As well as providing the core graphic systems for shows, ionoco will provide integrated solutions to the many and diverse technical requirements of these shows such as voting systems, light control, sound effects, integration with phone services, web interfacing, databases and a host of other services.

The company works throughout the world with many different production companies, and has huge experience in rolling out formats in to different territories with all the associated requirements and modifications that arise - we have worked on many hundreds of productions in more than 50 countries.

A team of programmers and engineers based both in England and around the world provide installation and support services for both new and existing shows.

ionoco is based in Winchester in the UK, with offices and associates in France, the US and Asia. The company is led by Chris Goss, Simon Ingram and David Walton.

Contact

ionoco · The Old Drill Hall, Hyde Close · Winchester SO23 7DT · UK
T: +44 (0) 1962 810 555
chris.goss@ionoco.com · www.ionoco.com